

**NAME** \_\_\_\_\_



**PROFESSION** \_\_\_\_\_

**PARANORMAL SOCIETY** \_\_\_\_\_

**RANK** \_\_\_\_\_

**INCOME** \_\_\_\_\_

**LUCK** \_\_\_\_\_

**SIZE** \_\_\_\_\_ / \_\_\_\_\_

### ATTRIBUTES

BRAWN \_\_\_\_\_  
AGILITY \_\_\_\_\_  
STAMINA \_\_\_\_\_  
REASONING \_\_\_\_\_  
PERCEPTION \_\_\_\_\_  
WILL \_\_\_\_\_

**LEGENDARY**

**HEROIC**

**SUPERB**

**GREAT**

**GOOD**

**FAIR**

**MEDIOCRE**

**POOR**

**TERRIBLE**

### GIFTS

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

### FAULTS

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

### GEAR

**WEAPON STRENGTH**

_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

BRAWN

### PSYCHIC ABILITIES

PSYCHIC DISCIPLINE: \_\_\_\_\_

PSYCHIC GIFTS: \_\_\_\_\_

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

PSYCHIC DISCIPLINE: \_\_\_\_\_

PSYCHIC GIFTS: \_\_\_\_\_

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

### WOUND LEVEL TRACK

	<b>1-2</b>	<b>3-4</b>	<b>5-6</b>	<b>7-8</b>	<b>9+</b>
<b>LEVEL</b>	<b>SCRATCHED</b>	<b>HURT</b>	<b>VERY HURT</b>	<b>INCAPACITATED</b>	<b>NEAR DEATH</b>
<b>PENALTY</b>		<b>-1</b>	<b>-2</b>		
<b>AVAILABILITY</b>	○ ○ ○ ○	○ ○	○ ○	○	○



