

NAME _____



PROFESSION _____

PARANORMAL SOCIETY _____

RANK _____

INCOME _____

LUCK _____

SIZE _____ / _____

ATTRIBUTES

BRAWN _____
AGILITY _____
STAMINA _____
REASONING _____
PERCEPTION _____
WILL _____

LEGENDARY

HEROIC
SUPERB
GREAT
GOOD
FAIR
MEDIOCRE
POOR
TERRIBLE

GIFTS

FAULTS

GEAR

**WEAPON
STRENGTH**

_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

BRAWN _____

PSYCHIC ABILITIES

PSYCHIC DISCIPLINE: _____

PSYCHIC GIFTS: _____

PSYCHIC DISCIPLINE: _____

PSYCHIC GIFTS: _____

WOUND LEVEL TRACK

	1-2	3-4	5-6	7-8	9+
LEVEL	SCRATCHED	HURT	VERY HURT	INCAPACITATED	NEAR DEATH
PENALTY		-1	-2		
AVAILABILITY	○ ○ ○ ○	○ ○	○ ○	○	○



SKILLS

Skill	Default Level	Level
<input type="checkbox"/> Area Knowledge ()	Poor	_____
<input type="checkbox"/> Astrology	Poor	_____
<input type="checkbox"/> Athletics	Poor	_____
<input type="checkbox"/> Autopsy	NE	_____
<input type="checkbox"/> Bluff	Poor	_____
<input type="checkbox"/> Climb	Poor	_____
<input type="checkbox"/> Concentrate	Poor	_____
<input type="checkbox"/> Computers	Poor	_____
<input type="checkbox"/> Craft ()	Poor	_____
<input type="checkbox"/> Cryptozoology	Poor	_____
<input type="checkbox"/> Decipher Script	NE	_____
<input type="checkbox"/> Diplomacy	Poor	_____
<input type="checkbox"/> Direction Sense	Poor	_____
<input type="checkbox"/> Drive	Poor	_____
<input type="checkbox"/> Electronics	NE	_____
<input type="checkbox"/> Fight	Poor	_____
<input type="checkbox"/> First Aid	Poor	_____
<input type="checkbox"/> Gather Information	Poor	_____
<input type="checkbox"/> Ghost Hunting	Poor	_____
<input type="checkbox"/> Guns	Poor	_____
<input type="checkbox"/> Hand Weapons	Poor	_____
<input type="checkbox"/> Hypnosis	NE	_____
<input type="checkbox"/> Intimidate	Poor	_____
<input type="checkbox"/> Jump	Poor	_____
<input type="checkbox"/> Language ()	NE	_____
<input type="checkbox"/> Medical ()	NE	_____
<input type="checkbox"/> Mechanics	NE	_____
<input type="checkbox"/> Meditate	Poor	_____
<input type="checkbox"/> Mythology	Poor	_____
<input type="checkbox"/> Occult	Poor	_____
<input type="checkbox"/> Parapsychology	Poor	_____
<input type="checkbox"/> Persuade	Poor	_____
<input type="checkbox"/> Pick Lock	Poor	_____
<input type="checkbox"/> Pilot	NE	_____
<input type="checkbox"/> Profession ()	Poor	_____
<input type="checkbox"/> Read Lips	Poor	_____
<input type="checkbox"/> Religions	Poor	_____
<input type="checkbox"/> Research	Poor	_____
<input type="checkbox"/> Ride ()	NE	_____
<input type="checkbox"/> Ritual ()	NE	_____
<input type="checkbox"/> Science ()	NE	_____
<input type="checkbox"/> Search	Poor	_____
<input type="checkbox"/> Seduce	Poor	_____
<input type="checkbox"/> Sense Motive	Poor	_____
<input type="checkbox"/> Sleight of Hand	Poor	_____
<input type="checkbox"/> Sneak	Poor	_____
<input type="checkbox"/> Surveillance	Poor	_____
<input type="checkbox"/> Survival	Poor	_____
<input type="checkbox"/> Swim	Poor	_____
<input type="checkbox"/> UFOlogy	Poor	_____
<input type="checkbox"/> Zoology	Poor	_____

MISCELLANEOUS SKILLS

Skill	Level
<input type="checkbox"/> _____	_____
<input type="checkbox"/> _____	_____
<input type="checkbox"/> _____	_____
<input type="checkbox"/> _____	_____
<input type="checkbox"/> _____	_____
<input type="checkbox"/> _____	_____
<input type="checkbox"/> _____	_____
<input type="checkbox"/> _____	_____
<input type="checkbox"/> _____	_____
<input type="checkbox"/> _____	_____
<input type="checkbox"/> _____	_____

SUPPORTING CAST

NOTES & CLUES



